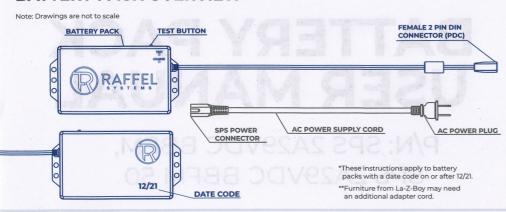
### **BATTERY PACK OVERVIEW\***



#### LED INDICATORS

#### **TEST LED:**

Check the charge level of the battery pack by pressing the Test Button. The Test LED will illuminate for 2 seconds



Green LED: The battery pack is fully charged and can properly operate the furniture.

Amber LED: The battery pack is operational, but will need to be charged soon

Red LED: The battery pack needs to charge in order to properly operate the furniture.

#### **CHARGE LED:**

The Charge LED indicates the status of the battery pack. It will continuously illuminate while the battery pack is charging.



Green LED: The battery pack is fully charged and can properly operate the furniture.

Amber LED: The battery pack is operational, but needs to continue charging.

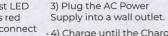
Red LED: The battery pack needs to continue charging in order to properly operate the furniture.

### CHARGING THE BATTERY

1) Check the status of the battery by pressing the Test Button.

If the LED does not light up, the battery is in sleep mode and will wake up automatically once charging

2) If the Test LED Indicator is red or amber, connect the AC Power Supply Cord to the battery pack.



- 4) Charge until the Charge Note: Operating furniture LED is green. Allow up to 7 hours for a full charge.

5) Once fully charged, unplug the battery from the wall outlet.

while charging may require a longer charging time.

Do not allow the battery to completely drain as this may reduce the life of the battery.

# BATTERY PACK



# TROUBLESHOOTING GUIDE

Problem: No Power Output from Battery Pack 1) Confirm the battery pack is awake and the connections between the battery and furniture are secure

2) Check the status of the battery pack by pressing the Test Button on side of the unit

3) If no LED is on, plug the battery pack into an outlet to recharge. Wait 30 seconds for the RED LED to illuminate, indicating that it is charging.

1) Confirm AC Power

LED Indicator Light Supply Cord is properly Does Not Light Up connected to the battery When Plugged into pack and the wall outlet the Wall Outlet

2) Confirm the outlet used for charging is working properly.

3) Next-Steps: If the battery pack does not hold a charge as indicated, contact customer service at 888-987-1011 or customerservice@raffel.com

Problem:

Problem:

Battery Does Not Hold A Charge

1) Charge the battery Allow up to 7 hours to fully

charge the battery pack. It may be beneficial to disconnect the battery pack from the furniture during charging.

cycles the battery can execute depends on the size of the occupant and the number of

accessories connected to the

system such as USB chargers.

2) Note: The number of recline 3) Additional notes:

A fully charged battery pack provides >200 cycles, depending on furniture use and configuration. The battery pack will discharge when idle, but not completely drain the battery.

### SLEEP MODE

To initiate sleep mode, push and hold the Test Button for five seconds until the Test and Charge LEDs flash green.



Note: While in sleep mode, the LEDs will not illuminate when the Test Button is pushed.

The battery pack automatically enters sleep mode when charge is low. Charge the battery to exit sleep mode.

To exit sleep mode, press and hold the Test Button for five seconds until the Test and Charged LEDs turn green.

Note: The battery is shipped in sleep mode and will wake up while charging.

## HOW TO INSTALL THE BATTERY PACK

#### COMPATIBLE CONFIGURATIONS

These steps will work for recliners, lift chairs, love seats, sofas, and other 1-2 motion seats.



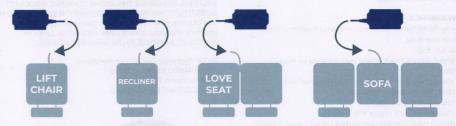
# 1) CHARGE THE BATTERY PACK

Always fully charge the battery pack before installation. See "Charging the Battery" for details.



## 2) CONNECT THE CORDS

Connect the furniture's male 2 PDC to the battery's female 2 PDC.

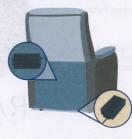


# 3) BATTERY PLACEMENT

Be sure to place or mount the battery away from the furniture's actuators.

Examples of where to place the battery (pictured right):

- · Inside the furniture
- · On the floor





Scan for battery pack resources